



2012 OFFICIAL TOURNAMENT GUIDELINES

Every team president (existing or new) must fill out 2012 Cosmos Copa application. Failure to do so will result in forfeiture of the position.

1. Each Cosmos Copa team will have a 22 man roster with 3 alternates*
2. All players must be 18 and over age
3. Heritage rule
 - Every player must be, or have parents who are from the country of the participating team
 - Each player must be able to provide adequate evidence (the adequacy of which will be determined at the sole discretion of Cosmos Copa) that they have fulfilled requirements of the heritage rule**
 - A minimum of 20 players on the roster must reside within the greater metropolitan New York (Tri-state) area
 - Each team is allowed 5, “Exemption Players” These 5 players may either; a) come from anywhere outside of the greater metropolitan New York area, as long as they provide the same evidence of heritage as stated above, or b) have grandparents who are from the heritage they wish to represent, however they must provide documentation of this to Cosmos Copa and allowance of this exception will be at the sole discretion of the Cosmos Copa board.
4. NYC team rosters are permanent on a yearly basis
 - If a player has dual citizenship he may choose between which team he would like to play for
 - A player may not play for 2 NYC teams in 1 tournament year
5. Cosmos Copa uniforms cannot be worn for other (non-Cosmos Copa) tournaments or leagues without prior consent of Cosmos Copa officials.
6. Cosmos Copa teams must respect and adhere to all Cosmos Copa deadlines and administrative duties (failure to do so could result in disqualification)
7. No New York Cosmos or Cosmos Copa employee or intern may participate in the tournament as a player, coach or team official
8. Matchplay rules:
 - 11-a-side
 - Unlimited substitutions
 - No Extra time except for Championship Match
 - USSF rules apply
 - Only the team captain can speak to the lead official
 - Only 3 team officials can be in the designated Cosmos Copa playing areas with their teams during qualifying rounds and all stages of the Cosmos Copa 2012 tournament
9. Qualifying rules:
 - Round Robin-Groups of 5 teams
 - Virtual draw will be held to determine groups
 - Top 2 teams from each group advance
 - 50 minute matches
 - 3 points for win
1 point for draw
0 for loss
 - If there is still a tie in points with any teams in a group, Goal Difference, Goals for and Goals against, in this order, will decide which team advances
 - If after the above occurs it is still a draw a coin toss will be held to determine team to advance with higher seed from draw choosing side first
10. Group Stage rules:

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- Round Robin-Groups of 4 teams
 - Draw will take place at official Cosmos Copa Draw Party date TBD (June 2012)
 - 1 hour matches
 - 3 points for a win
1 point for a draw
0 points for a loss
 - Top 2 teams progress to the Quarter finals

the winner

13. Championship match rules:

- 90 minute match
- If score is tied at full time, 2-15 minute extra time halves will take place
- If score is tied at extra time, penalty kicks will decide the winner

11. Quarter finals rules:

- 90 minute knockout matches
- If score is tied at end of regulation, penalty kicks decide the winner

12. Semi-Final rules:

- 90 minute knockout matches
- If score is tied at end of full time, penalty kicks decide

Notes: * Alternates will be 3 players that will need to show all the same documents as the active players but may be substituted throughout the tournament for these active players as the coach wishes. Team will only be supplied with 22 shirts.

** Each player will need to provide a photo ID (preferably a driver's license) for proof of age and residency. They will also need to provide a copy of their passport or parents' passport (when asked). These documents are waived if they are a returning player with all documents in order from a previous year (as deemed "in order" by the Cosmos Copa board).